



ROGER WILLIAMS SQUARE
The foundational legend of Providence becomes connected to a broader vision of the city today.

CONNECTION TO GANO STREET

H PERFORMANCE CIRCLE

GANO PARK

COMMUNITY GARDENS

COMMUNITY CIRCLE F

G PLAY CIRCLES

RIVER EDGE
A series of river steps create social spaces that extend occupation and support the recreation activities of the park.

WELCOMING CIRCLE E

BIKE AND PEDESTRIAN WAY CONNECTED TO THE OLD BRIDGE PATH

D SHORELINE CIRCLE
Bringing the community into close contact with the river and its ecology.

RESTORED SHORELINE AND WETLANDS

SEEKONK RIVER

A TREETOP CIRCLE
Visually connecting East Providence to Providence, this treetop walkway makes accessible the natural environment and its process of rejuvenation.

C BASCULE CIRCLE
Hovering over the river, circling and embracing the bridge, this is a place to experience the ecology and cultural history of the site.

E WELCOMING CIRCLE
An open Circle and gateway; a place for greeting and gathering symbolized by a Three Sisters Garden.

CROOK POINT

F COMMUNITY CIRCLE
A town green, an active center fostering a sense of community open to all.

G PLAY CIRCLES
A child's journey to adventure; a winding path leads to a series of play structures under the forest canopy.

B KAYAK LAUNCH
Creating a landing to connect Providence to East Providence and accessing the Treetop Circle.

H PERFORMANCE CIRCLE
An abandoned Tunnel Portal repurposed as a stage; the focus of a grassy amphitheater that can be a stage for communal performances.

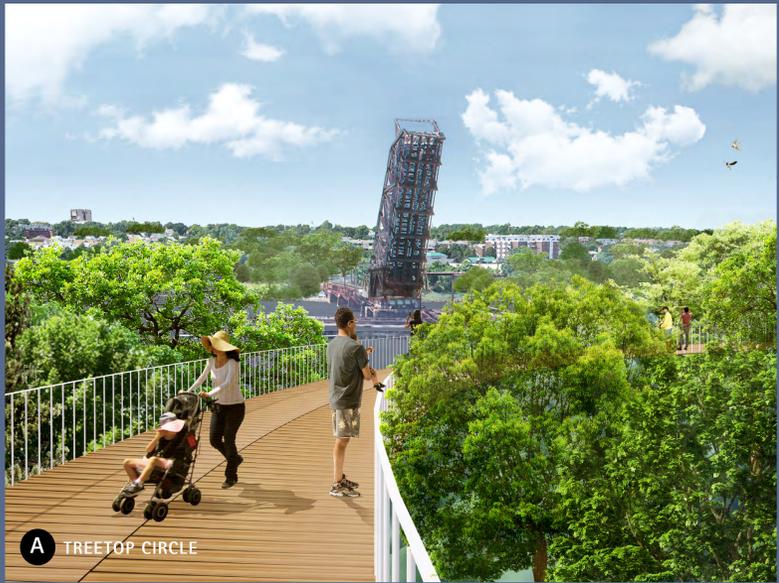
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CROOK POINT CIRCLES; A CONNECTIVE JOURNEY

The Crook Point Bascule Bridge today has a singular presence, an artifact of commerce residing in the middle of the Seekonk River, no longer animated by its unique movement, severed from its physical role as connector yet memorializing the idea of connectivity: connectivity between communities, between cultures and between individuals.

Our proposal begins with furthering the concept of connectivity, a broader elucidation of connectivity between past and present, local ecology and the greater environment, the individual and community. There are several key assets residing within this project area: the abandoned East Side Tunnel, the Bascule Bridge itself, Crook Point and its diverging tracks, the confluence of established biking/walking trails and the tidal estuary of the Seekonk River itself. We see the potential to weave these different elements together to create a broader sequence of inter-connected yet diverse circular public spaces, unique environments hosting a multitude of activities yet connected together by their shared circular geometry. These spaces reveal the richness and unique character of this remarkable site and its critical relationship as the link between India Point and the upper Blackstone River Valley National Heritage Park.

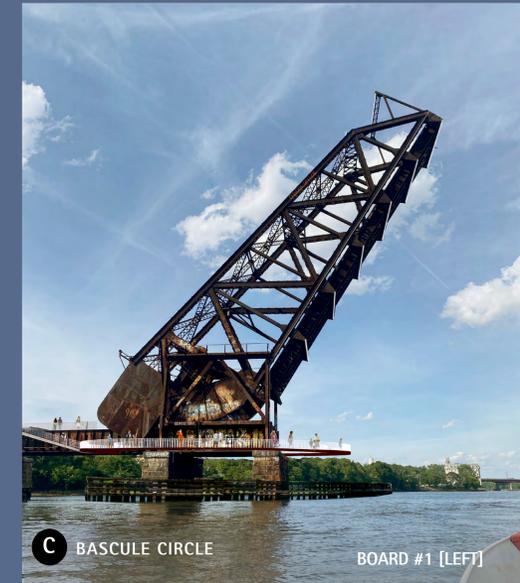
We recognize that this proposal seeks to frame this project as an integral part of a larger environment and we have suggested a means to implement its design in phases that would allow for building the public interest, align project goals with existing historic, environmental and educational coalitions and, most importantly, bring together local community and municipal participation in realizing the vision.



A TREETOP CIRCLE



B KAYAK LAUNCH



C BASCULE CIRCLE



LIGHTING CONCEPT

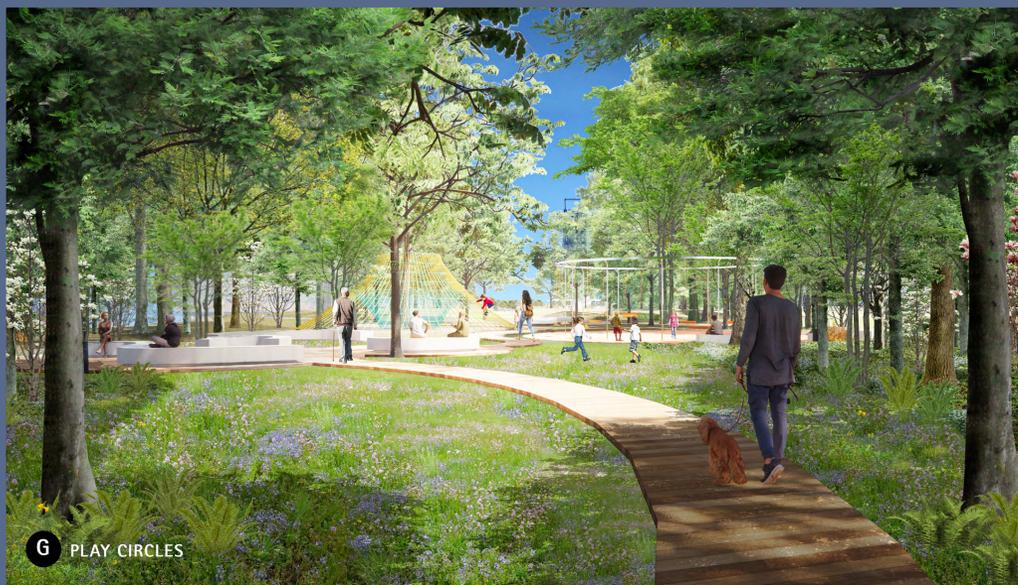
- C** On the Bascule Bridge, color changing LED flood lights mounted to the bridge structure, with occasional animated twinkle show, focus attention on this center point. The primary dark red complements the bridge color itself while being a non-intrusive color for birds.
- D** Integral handrail lighting along the bridges and circular walkways, creates a visual link at night between the various circular paths across the site, in particular connecting the more distant Crook Point Treetop Circle back to the Bascule Bridge. Visitors are encouraged to walk through the various 'rooms' and onto the bridge.



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F COMMUNITY CIRCLE



G PLAY CIRCLES



H PERFORMANCE CIRCLE