



CITY OF PROVIDENCE, RHODE ISLAND

Department: Parks

RFP Title: Design-Build Tensioned Fabric Shade Structure for City Center Rink

Opening Date: 10/11/2022

Addendum #: 1

Issue Date: Rhode Island

The purpose of this addendum is A Non-Mandatory Pre-Bid was held and the Addendum includes the Pre-Bid Agenda, Sign-in sheet and clarifications on the scope of work



CITY OF PROVIDENCE

Jorge O. Elorza, Mayor

Design-Build Tensioned Fabric Shade Structure for City Center Rink

Addendum # 1

September 30, 2022

(4 Pages)

Acknowledge Addenda on Bid Form

**** BID DATE REMAINS – October 11, 2022, 2:15 PM****

Attachments:

1. Addendum Cover Sheet (1 Page)
2. Pre-Bid Meeting Minutes (2 Pages)
3. Sign-in Sheet (1 Page)

Questions/Clarifications:

1. Budget increase from \$550,000 to \$600,000 (All Inclusive)
2. A building permit from Inspections & Standards will be required
 - a. City Permit Fee will be Waived
 - b. State ADA Fee will not be waived
3. The Technical Specification reference both a seasonal and year-round installation
 - a. The city is looking for a year-round installation to match the budget
 - b. Vendor is not required to cover the entire rink area
 - c. Designs should be based on the largest possible coverage within the budget allowed – for a year round structure

PROVIDENCE PARKS DEPARTMENT

1000 Elmwood Avenue, Providence, Rhode Island 02907

Phone: 401-785-9450 | Fax: 401-941-5920

www.providenceri.gov



CITY OF PROVIDENCE

Jorge O. Elorza, Mayor

Pre-Bid Meeting – Non-Mandatory

Date: Tuesday, September 27, 2022 @ 11:00 AM – City Center (Site)

Project: Design-Build Tensioned Fabric Shade Structure for City Center Rink

Bid Due: Tuesday, October 11, 2022 by 2:00 15 PM

Agenda:

1. Bid Documents – Issues
 - a. Funding – Capital Improvement Plan
 - b. Budget
 - i. Construction & Engineering: \$500,000.00
 - c. Timeline: Construction – Nov 2022 > June 2023
2. Parks Department – Project Manager/Owner
3. Review of Bid Documents (Attached)
 - a. BID FORM 1: Bidders Blank
 - i. Supplemental Bid Documents Expected
 - b. WBE/MBE Form Instructions
 - i. If there are no Sub-Contractors
 1. Submit all paperwork as N/A
 - ii. If Sub-Contractors will be utilized
 1. Seek DBE Vendors
 2. All paper work must be completed
 - c. Bid Bond – Performance & Payments Bonds are Required
4. Intent of Design and Concept
 - a. Provide a complete survey of existing conditions to locate utilities etc.
 - b. Fully operational and complete design and installation of a Shade Structure
 - c. Construction documents (100%) Stamped Drawings
 - d. Technical Specifications for Review by Owner / Inspections and Standards
 - i. Providence Parks Section 133123 – Tensioned Fabric Structures – Design Intent – May be Superseded
 - e. Stamped drawings of foundations etc.
5. Permits – Prepare and Submit to Regulatory Agencies (If needed)
 - a. Fee provided as well – billed out of contingency
6. Add Alternate # 1 – Retro-fit Installation at Joslin Park

PROVIDENCE PARKS DEPARTMENT

1000 Elmwood Avenue, Providence, Rhode Island 02907

Phone: 401-785-9450 | Fax: 401-941-5920

www.providenceri.gov



CITY OF PROVIDENCE

Jorge O. Elorza, Mayor

7. Prevailing Wages apply
8. Insurance Certificate-Bidder and Sub-Consultants (On Site Activities)

Questions Need to be Submitted in Writing (5) Working Days Prior to the Opening – Sent Via E-mail to Brian Byrnes at BByrnes@providenceri.gov and Megan Gardner at Mgardner@providenceri.gov

Parks Department Contact Information

Brian F. Byrnes 401-660-9308 Deputy Superintendent (Primary Contact)
E-Mail: Bbyrnes@providenceri.gov

PROVIDENCE PARKS DEPARTMENT

1000 Elmwood Avenue, Providence, Rhode Island 02907

Phone: 401-785-9450 | Fax: 401-941-5920

www.providenceri.gov

Sign-In Sheet

Non-Mandatory Pre-Bid Meeting

Tuesday, September 27, 2022 at 11:00 AM – City Center Rink (Site)

Project: Design-Build Tensioned Fabric Shade Structure for City Center Rink

NAME	COMPANY	E-MAIL	PHONE
BRIAN F. BYRNES	PUD PARKS	Byrnesprovidenceri.gov	401-660-9308
Kelly "Sky" Reed	Guildworks.com	sky@guildworks.com	512-627-7902